

CV Curriculum Vitae

Andrejs Poikāns
1999-09-15

sound artist, researcher,
designer

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Education:

2020 -- 2023 Sonology
classification: MA music
Royal Conservatory The Hague
The Hague, Netherlands

2017 -- 2020 New media art
classification: BA arts
Liepaja University
Liepaja, Latvia

2018-09 --
2019-02 Erasmus+
classification: study exchange
Budapest Metropolitan University
Budapest, Hungary

Research history & community engagement:

2024-08 Arts laboratory participant, oioioioi,
Stadt Wehlen, Germany •

2023-03 --
2023-05 Artist in residence,
SODAS2123,
Vilnius, Lithuania •

2022 -- 2023 Research associate, Sonology,
Royal Conservatory The Hague

2021 Crawl Space
independent music event series,
founding member and designer •

Professional history:

2024-02 --
PRSENT **Writing, communication assistance**
default den haag •

2024-08-29 --
2024-08-30 **Sound design**
audio play "DUST RIGA. Catalog of fine particles
of the city" by Artūrs Čukurs for Homo Novus
theatre festival, Riga, Latvia •

2024-06 --
2024-09 **Web design**
together with Dans Jirgensons,
for default den haag •

2024-06 **Software design, sound installation**
installation "at the end of the sentence, it rotted"
by Cecilie Fang, The Hague, Netherlands •

2024-02-02 --
2024-02-29 **Composition, sound installation**
exhibition "Parade of flying episodes"
by Beate Poikāne, Riga, Latvia •

2023-10-07 **Co-curation, sound engineering**
performance night & exhibition "Hiccups" together
with Trang Ha for Quartair artist initiative,
The Hague, Netherlands •

2023-09-09 --
2023-09-19 **Visual ID design, moderation**
for "Music and The Wende, Now" music sympo-
sium, Riga & Liepaja, Latvia •

2023-07 --
2023-08 **Poster and print design**
The Latvian Centre for Contemporary Art
("Artsist is Present" project), Riga, Latvia

2023-08-04 --
2023-08-06 **Sound engineering (multichannel)**
experimental music festival Bučení,
Lubna, Czech Republic

2023-06 --
2023-09 **Sound design**
for Radboudumc university medical centre
("Radboudumc x KABK" project),
Nijmegen, Netherlands

2023-03 --
2023-06 **Composition, sound design**
theatre play "Parade of flying episodes"
by Beate Poikāne, Riga, Latvia •

2023-02 --
2023-04 **Sound design**
dining performance by Trang Ha
for Fig festival, Sofia, Bulgaria •

2022-10 --
2022-12 **Composition, sound design**
performance by Beate Poikāne & Clea Filippa,
Bergen, Norway

2022-09 --
2023-04 **Artistic and production assistant**
for Amos Peled ("Phantom Limb" project for iii
platform and Rewire festival),
The Hague, Netherlands •

2022-07 --
2022-09 **Sound design**
dining performance by Trang Ha for Sirius
Collective, Amsterdam, Netherlands •

2021-10 --
2021-12 **Visual ID design**
group exhibition "Ekonauti",
Liepaja, Latvia

2018-06 --
2018-09 **Guide**
Riga International Biennale of Contemporary Art
(RIBOCA1), Riga, Latvia

Selected works, performances & radio shows:

- 2024-08-23 **performance at Slug Gallery**
workshop performance/presentation based on diaries using a text score approach with the participants of oiioiooi laboratory, Leipzig, Germany •
- 2024-07-27 **performance/radio at Cashmere radio**
alongside Lawrence McGuire and Amos Peled, Berlin, Germany
- 2024-07-25 **performance at Himera sound serries**
alongside Lawrence McGuire and Amos Peled, Turku, Finland •
- 2024-06-05 **performance for Algomystica**
synchronized micro-time procedures with an iteration of "La Cloche fêlée" – a poem by Charles Baudelaire, projection, SuperCollider, Panke, Berlin, Germany •
- 2024-04-06 **radio for OnoTesla show on NTS,**
together with Marija Rasa Kudabaitė, selected works from and in relation to "Music and The Wende, Now" music symposium •
- 2024-02-18 **performance at Rīgas Mākslas Telpa**
An improvisation with 3 custom additive synthesis algorithms for SuperCollider. The performance attempts to work with the latent layers of the movement of flying through a set of simple equations, Riga, Latvia •
- 2023-10-19 **performance at default den haag**
as *absence administration*,
4-channel computer music performance based on iterative sampling techniques using SuperCollider, The Grey Space in The Middle, The Hague, Netherlands •
- 2023-10-07 **performance egg 1330 at Hiccups 2**
together with Trang Ha,
food and sound art performance that explores a systematic approach to boiling a large amount of eggs, Quartair, The Hague, Netherlands •
- 2023-09-27 **fixed media obs2 at Glued & Screwed**
(obs2 – object study 2)
2-channel algorithmic composition based on the standing wave approximation of a cinema hall and vowel formant analysis,
Filmhuis Den Haag, The Hague, Netherlands •
- 2023-09-16 **fixed media penthisilea at Music and The Wende, Now**
4-channel composition inspired by a prose poem by Italo Calvino (with the same name), an outcome of reworking sound transformation procedures from CDP,
Ģertrūdes ielas teātris, Riga, Latvia
- 2023-04-29 **performance/radio at OPEN SODAS**
a radio piece in 3 sections, an attempt at exploring 3 different Lacanian registers (real - imaginary - symbolic), field recordings, digital feedback,
SODAS2123, Vilnius, Lithuania •
- 2022-05-27 --
2022-05-29 **sound installation obs1 at Sonology Sound Installation 2022**
(obs1 – object study 1)
8-channel sound installation as a part of a group show, based on the standing wave approximation of a shooting gallery and vowel formant analysis,
het Hem, Zaandam, Netherlands

2022-04-20 --
2022-05-22

sound installation missing at Hellsports group exhibition
a custom made speaker, raspberry-pi,
3 color prints, a study of long durational digital sound transformations of a single pop song, each alteration is propagated in space once per hour,
427 gallery, Riga, Latvia •

2021-12

AR composition, sculpture I used to take walks here, evading the pavement lines at **EKONAUTI**
Augmented Reality sculpture and a complimentary electronic composition, thoughts on direct contact and distance,
Liepaja, Latvia •

2021-07-23 --
2021-08-01

video installation at BANKETS II
group exhibition, screen recording of a walkthrough from *bigBIT(beta)* – a 3D game built in Unity that deals with the topic of post-digital labor and afterlife, DOM gallery, Riga, Latvia

2020-12

net art Let us therefore see, O human soul, whether present time can be long
at **Māksla garākai dzīvei,**
group exhibition, a computer program that generates and schedules events in ones digital calendar, inspired by Mark Fisher's writing on boredom *Time-Wars*, Liepaja, Latvia

Workshops & lectures:

2024-08

workshop

Experiencing 'something' instead of 'nothing' through a one-liner
methodology for personal notebooks and SuperCollider on diaries, computer sound synthesis, environment and language, oiioiooi, Stadt Wehlen, Germany

2023-05-26

performative lecture

on the metaphysics of voice, the occult in the transhuman and para-psychology of Konstantīns Raudive, SODAS2123, Vilnius, Lithuania

2023-04

artist talk

Kitchen talk, spaces, computers
on code based sound practices and conceptual, perceptual starting point of a creative process,
Vilnius Academy of Arts, Vilnius, Lithuania

2023-01

guest talk

on extended time, probability and site specificity in code based sound
practices, as a research associate in the institute of Sonology, The Hague, Netherlands

2022-09

video lecture

Commodities and copies: a conversations with objects
on voice identity commodification,
European Night of Science, MPLab, Liepaja, Latvia

2021-08-30

kids workshop

together with Krista Dintere,
a workshop on field recordings and recording devices, ZIIC, Liepaja, Latvia